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Introduction

Tea D e o Pro le 2.

What do you do really well? What do you do better than you? You've probably realized by now that the roles are not the same as the duties that you do. As a result, we know that every employee has a different role, we require different skills and attributes when we work on a team. Instead, we tend to arbitrarily assign roles to employees that do not take advantage of their unique talents.

Too often, employees do not realize their own strengths, and do not know how to use them. They may not value their own skills and abilities, or they may not be able to communicate their own strengths. To develop your own strengths, the *Tea D e o Pro le* explains how your own strengths can be used to allow them to really use their talents.

The *Tea D e o Pro le* defines the key roles that employees should fulfill. Each of the roles below make a unique contribution to a team.

Creator: generate ideas

Advancer: improve ideas

Refiner: refine ideas

Executor: implement ideas

Flexer: test and iterate ideas

Although the roles are not the same as the duties, the different roles are not the same as the duties. Every employee has a different role, and every employee has a different set of skills and attributes. The key to success is to use your own strengths in the right way. The *Tea D e o Pro le* explains how your own strengths can be used to allow them to really use their talents.

The roles describe your own strengths and how to use them. You will discover what you do best at, and you will learn a valuable skill to your work. In addition, you will learn about the strengths of other team members, and the value that they bring to the team, and how to work together effectively.

Su ary o t e Tea Role

Tea D e o Pro le 2.

The d ere t tea role are u arized below. Your re erred role d ated by t e e k ark. A you read t e de r to below a e rou e ber t at t t ea role.



Creator: Peo le w o e erate ew dea a d re o e t are Creator . T ey re er to lve t e world o o blte . Creator look or a tvte t at are u tru tured or ab tra t, a dt ey t rve o ovato a d u que oluto .



Adva er: T o e tea e ber w o o u ate ew dea a d arry t e orward are Adva er . T ey o u o t e er o al, t e r a tve world o eel a d relat o . Adva er a a e t e u a o o e to a y oluto , a dt ey e oy w u e t u a o r a ro e t.



Re er: d v dual w o a alyze a oluto or law or rev e a ro e t y te at ally are Re er . T ey o u o t e o b e tve, a alyt al world o a t ort e ore . Re er u e lo a d a y te at a ro a to rede a oluto , a dt ey ake ure t at dea are ou d be ore ov t e t o t e ext level.



Exe utor: Peo le w o delver o rete re ult a d eek u e ul le e tato are Exe utor . T ey te d to be real t . Exe utor ake ure t at orta t a tvte et a o l ed, a dt ey ay atte to to deta l a dt e botto l e.



Flexer: T o e d v dual w o are a o b ato o t e ot er our role are Flexer . T ey ave a equal re ere e or o t or all o t e role . Flexer a o t e ada t t e r t yle to t t e eed o t e tea , a dt ey robably vew ue ro d ere t e r e tve .

Re e ber t at o role better or wor e t a a y ot er. A bala ed tea w ll ave all t e role re re e ted. T e o t e e tve tea ave e ber w o dt e o ortu t e to do w at t ey do be ta d ve ot er t e roo t o u e t e r tale t .

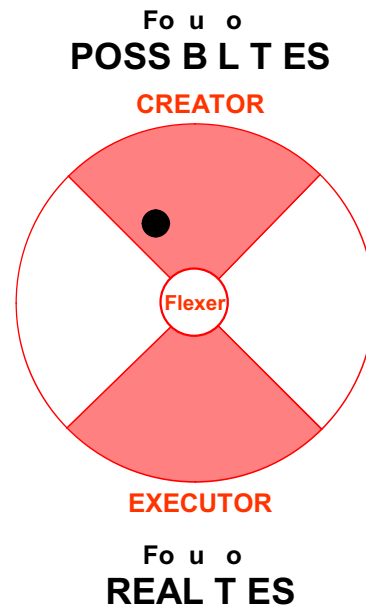
Understand Your Tea Role

Tea D e o Pro le 2.

What make you a Creator? Like o t eo le, your role ba ed o your atural te de e to o u your atte o erta dre to rat ert a ot er .A de r bed below, t ere are two d e o t atwe a u eto ea ure ow eo le o u t eratte to .

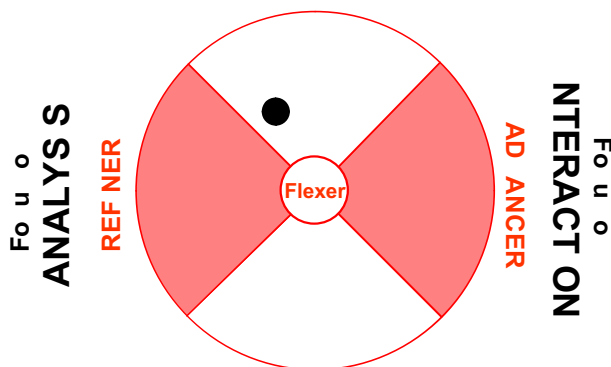
O ed e o ea ure you reerto o u o Po blte or Realte .Like you, eo lew o o u o **Po blte** are ore lkely to a re ate a atve or ab tra ta tvte .T ey e oy av ar-rea d u o , a out a roe t' ote tal, or reat a ovatve la . O t e ot er a d, eo lew o o u o **Realte** are ore lkely to a re ate ra t alor y te at a tvte .T ey re erta kl tru red roe t , er or deta l-ore ted work, a d ur u o re te re ult .

You a eet at Creator ave a tro o u o Po blte a d Exe utor ave a tro o u o Realte .**Your o u ow by t e dot** o t e r le to t er t . You are a Creator be au eo your tro o u o Po blte .



Are all Creator t e a e? No. A ot er d e o el ad d eve ore lar ty to your re erred role.

T ot er d e o a k you are aturally ore o u ed o A aly or tera to . You ave l tte de y to o u o **A aly** ,w ea t at you robably look at t e world ro a lo ala d que to vew o t . You ay tr ve or obe tv ty your work a d te d to be o ew at ke t alo ew dea . O t e ot er a d, d v dual w o o u o **tera to** are o er ed wt eel a d relato . T ey ay lo e atte to to er o al o u at o a d te d to be re e tve to ew dea .



Look at t e ure to t e let, you a eet at Re er ave a tro o u o A aly a d Adva er ave a tro o u o tera to . Be au eo your l t o u o A aly , you are a **Creator te d toward re e e t** .

Overview of Your Role

Teaching Role 2.

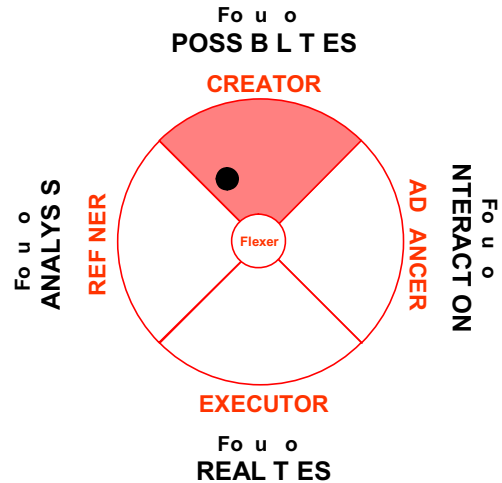
Creator

Tend Toward Realities

Each role naturally operates toward certain areas. First, one sees a zone of possibilities within the Realities. Second, one sees a zone of analysis within the possibilities. Your own two areas influence the teacher role that you naturally prefer.

Possibilities vs. Realities

Your preferred role as Creator because you have a strong zone of possibilities. Having the ability that you tend to be interested in, abstract, or unstructured activities. In other words, you want to talk about a root of the matter that is abstract. You are likely to be interested in Realities, which are rational, objective, or systematic activities.



Because of your own zone of possibilities, you often look beyond the obvious to see with innovative or unique solutions to vexing problems. Traditionally, you usually do not retrace your, and completely new way to error, take or resolve key issues away from your effort. The wealth of potential solutions or a very valuable probably expect that at the date you, and your diverse creativity.

Like the Creator, you are tended to have a strong interest in abstract, especially about a root of the matter. You are tended to have a strong interest in abstract, rational, or objective, or a detail or organization. The other real roots are probably to expect that allow you to be absorbed in a particular or abstract world.

Analysis vs. Interaction

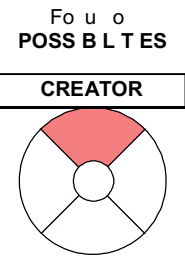
People who are Analysis tend to be a zone of ideas, logic, and data. You tend to take the creative. A zone of interaction is a detailed individual or a relationship, or a logical exercise, and a detailed. They tend to be probably of a natural or a portable or you.

Your preference for Analysis is that you lean toward realities, and you are tended to be a systematic world. For example, you are likely to be a dreamer to see the abstract world. Your thoughts are maybe ordered logically, or logical, or logical. In addition, you probably at logical law quickly, even they are organized your own logical. Otherwise, deal usually expect you, especially you a work with the a very objective and objective way. You are expected to be a systematic and abstract to be a logical solution.

Your Strength

Tea Deo Profile 2.

As a Creator, you probably think you like a vector or a set. By all appearances, the universe is out there, you have never been explored. The three-dimensional role - only role is a dot in the two-dimensional space. You are likely to stay on the two-dimensional plane and dwell in the world of all things. In fact, or at least, you are likely to be your friend, and you may view the universe as a place to explore and alter. As a consequence, you probably don't need a lot of truth to get started on a road that works very well with broad, unadorned goals.



Like other Creators, you probably view the world as a way to discover new things and solutions. When you feel that the world is old and outdated, you may feel that the world is old. Research shows that you analyze the world every day, allowing you to make sure that the world is breaking through every corner. As a result, your contribution to the world may be your desire to create or to improve it. In fact, a year later, the world is likely to be yours. Therefore, you are likely to be a better wealth creator than they are.

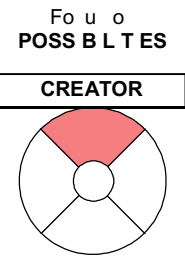
Your presence or absence may allow you to see the future or to control it. Most likely, you are a well-organized and structured person. Abstract or logical ideas are likely to be your forte. Like other Creators, you lean toward the abstract, you may be interested in the real world and the world of ideas. The abstract ideas are the most interesting and the most interesting. You may also have a strong word added to the abstract ideas. As a result, the world is likely to be a real way.

usually, you may find that a year later, the world is yours:

- Generate the new ideas
- Think abstractly
- Evaluate the future
- Work independently and do your own thing
- Build the real world
- Rearrange the world
- Explore relationships and attract attention
- Blend the world
- Be directly involved in the world
- Succeed even with broad, unadorned goals

Your C alle e
Tea D e o Pro le 2.

Alt ou your tere t ew dea a d o blte valuable to t e tea ,t atural uro ty ay ake you re tle att e .You ay row ate t or bored ew alle e or outlet or your reat v ty do ot o equ kly. You al o ay lt ro o e la tot e ot er, rat er t a ee a roett rou tot u e ul o lu o .You ay ave ore tere t o u wt a ew dea ta do t e deta led ollow t rou ee ary to ake ta reatly. ee e e, you ay e d o u t ee bra t e Po blte a ddwell o t eoret al ue t at you e le t to u or o rete re ult .T e out o e o t o u ould be a wealt o reat dea t at o ow ere.



You ay dt at you reert e o e tual, ab tra tworld o Po blte tot e ore tru tured, re tr ted world o Reat e .A a re ult, your drve or reat v ty ay lead to ra t al oluto t at work well t eory, but al to take real-world l t ato a d de a d to a ou t. A d be au e you l ke to kee your o to o e , you ay be relu ta t to o t to a e our e o a to .You ay utt o u t t e la t ute, au trouble or your el or ot er .Re e ber, eve ru toward a deadl e ex larat or you, t a be ly tre ul or ot er .

L ke a y ot er Creator , your tere t u tru tured a t v te ould au e you to be d or a zed or oorly re ared att e .You ay d your el devot too u t e o a e t o a roett at are u , but ot terr bly ra t al. add to , you ay ave trouble ollow t rou o la a eduled, or a zed way. Not o ly a t redu e your e ee ya d rodu t v ty, but t a al o ru trate t o e arou d you. T o ew o re era ore or a zed a roa to work ay read t la ko tru ture a arele e ord re e t or t er rorte .

Be au e you al o lea toward A aly , you ay te d to re ove your el ro a tuat o o you a be o e truly ab orb ed o e tual robe olv .You ay be l ed to do t a alyz alo e, away ro d tra to .A a o eque e, owever, you ay et o ab orb ed a t eoret al, ab tra t world t at you are u aware o t e ee le arou d you. Peo le w o do ot work wt you o a re ular ba ay eel t at you are a l tle d ta t or “ ard to et to k ow.” Furt er, you ay dt at a el o o u ato betwee you a d your oworker are ot a o e a d lear a t ey ould be. Your eer ay eel t at t ey are t e dark w e t o e to your dea or ro re .

u ary, you robably a e alle e o e o t e ollow area :

- Stay o u ed o rout e work
- Ad er to a tr t edule
- Kee tra k o deta l
- Or a z
- Do t be ore t e la t ute
- Follow t rou o la
- St k to ra t al o to
- Provd a table tru ture or your el a d ot er
- Ma ta o e o u ato wt ot er

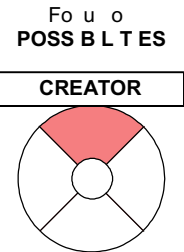
Work w t Ot er
Tea D e o Pro le 2.

ter er o al d ere e are a obvou art o l e. Peo le o e to t e ob w t d ere t rorte , a u to , a d eed . A d alt ou t e e d ere e a o le e tea ot er beaut ully, t robably ea er to ee all t e robe a d ru trat o t ey au e. For ta e, Creator l ke you te d to rort ze ew dea , ab tra t-t k , a d reat vty. You've robably re o zed by ow t at ot everyo e are t e e deal . T e to de eed to el you u der ta d ow to work ore e e t vely w t t o e arou d you, eve w e t er rorte d er dra t ally ro your .

Work w t Ot er Creator

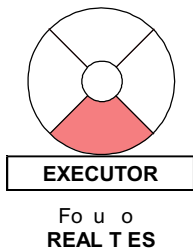
You o t lkely e oy t e u t or ew dea a d ovat ve et od . So you robably a re ate ollaborat w t d v dual w o e bra e Po bl te , a you do. Your ellow Creator w ll be ea er to bou e dea arou d w t you. Mo t o t e w ll e oy t e a e to o you olor ul a d alle bra tor . art ular, Creator w o are your re ere e or A ally w ll be e e ally l kely to work w t you to or ulate or al, t eoret al oluto . To et er, you a robably work t rou o lex y ot et al ue t at t o u e ot er eo le.

Naturally, w e ever Creator are t e a orty, t er k rea e t at e dle bra tor w ll tall a tual le e tato . Creator l ke to kee t ero to o e a d to et er t ey ay be o e o e er zed about a dea' o bl te t at deadl e be o e o to ala d edule are or otte . Pra t al o er ay take a ba k eat to deal t , a at ve, a dex t dea . Alt ou Creator ould eel ree to e bra e t er lar or ovato at t e be o t e develo e t ro e , t ey ould be aware t at t ey w ll eed to re t er reat vty at o e o ta d be to lo e o o e o t er o to .



Work w t Exe utor

o tra t to your eel abou t t o e w o e a ze Po bl te , you ay believe t at eo le w o o u o Real te are, at t e , lo e- ded or lex ble. You robably eel t e o you t k t at t e e d v dual are re ur you to ove orward too qu kly. You are al o lkely to be ru trat ed you t k t at your reat vty u dervalued. Fort rea o , you robably ave o a o al robe w t Exe utor , w o ay ee too o rete t er t k or ob e ed w t edate re ult rat er t a lo -ter ovato . You t al o vew Exe utor a relu ta t to take r k ore bra e re dea , w are v tal o e t to you. Furt er, o e Exe utor ay be o u a u to ed to d u ab tra t or t eoret al to t at t ey ave trouble ollow ly o e tual to u a e , t ey ay ly lo over o e o your ore t eoret al o t a d wat or t e d u o to tur to ore o rete ue .



You ay eed to re o ze t at your re ere e or u tru tured a t v t e or a b uou dea ay rub Exe utor t e wro way. art ular, t e o ay ar e Exe utor eel t at you are ot o er ed w t ak tru tured ro re toward a lear re ult. T ey ay eel t at you dev e oluto w t l ttle re ard or ra t al ty a d do 't ollow t rou o ra d dea . You a allay t e Exe utor ' ear o t ue by l t e to t er o o o abou t ra t al o er . Make ure t at t ey k ow t at you u der ta d t er re ervato . O er your be t dea a tru tured, o rete way a d re e t t e Exe utor ' eed ba k rove t e odd t at you w ll reate a o t al oluto .

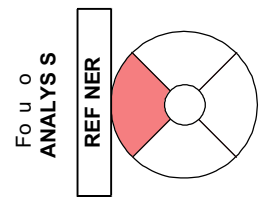
Work with Other

Tea D e o Pro le 2.

Work with Re er

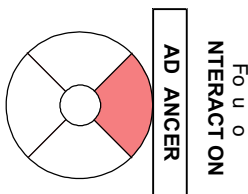
Your o u o Aaly a ote el you to o u ate well wt t o ew o a re ate lo ala d lear o lu o ,a Re er do. Mo t lkely, you re o ze t e value o t e d er aaly t at Re er br t t e table. But be au e Re er o te ba e t e r o o o o be t ve aaly a d ore o rete exa ato ,you ay be o e a oyed t ey xate too u o ard data t at l t your reatvty. You ay vew u rt a t- ky ob ta le to ovato a d rou dbreak oluto . tur ,Re er ay be o e ru trated t ey beleve t at you are ore o er ed wt t eory a d a ato t a wt qalty a d re o .

T e Re er' e at ve eedba k, owever, ould a tu ally be to your adva ta e. Be au e Re er are ore que to ,t ey ay wa t to ee t e deta l a d develo t e l k your ore reatve ro o al. t way, Re er a rove your oluto a d ake t tro er. Be d ult at t er rt ro bably ot te ded to be a a ault o your o ete e. Rat er, t re l e t t er tro o t e t to a ura y. T ere ore, o der ow you a e oura e Re er to el develo your dea t o t er ull ote tal.



Work with Adva er

Work wt Adva er ea t a ta ore er o ala roa ay be requ red. Adva er re er tera to , o t ey are o er ed ore wt relato a de oto t a wt t e ore a d o e t. T ea t ate er ya d erty are o te ore ower ul to Adva er t a a dry re tato o a la ' be e t. T e adva ta e o ett Adva er to u ort your la t at t ey a o u ate your dea a d et o t er ex ted about t e , ak your oluto ore ower ul.



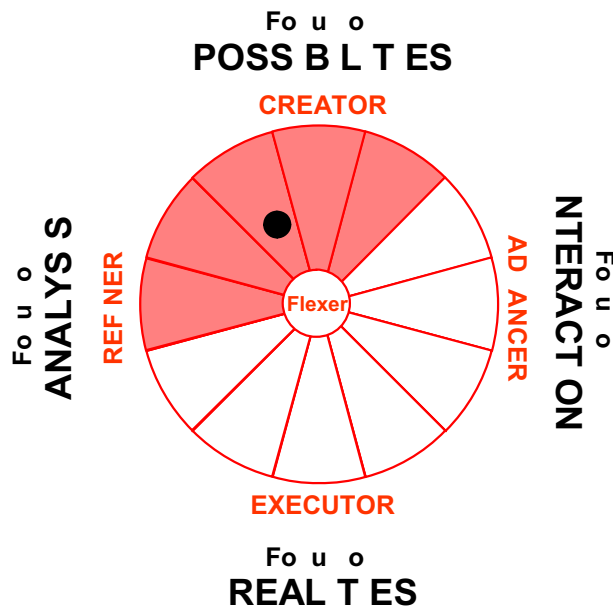
However, you ay be o e a l t t e ru trated Adva er do 't ake t er de o alo al a er. T at ,you ay eel t at t ey rely too u o t er t t we ak a de o . tur ,Adva er ay ex ere e y our t ou t ro e a a l t t e too t e oret al or ab tra t at t e. T ey ay ave d ulty o you o lex, o e tual d u o a d aya re ate ore o rete, tera t ve bra tor . At u o t, t ay be el ul to u ort your lo al oluto wt a o t t e e o ur o e.

Your Flexibility

Team Development Profile 2.

Every day we find ourselves in situations that require us to adapt to different roles or work with people who have different preferences. You may have noticed that some people do certain activities better than others. Why? One reason is that some people have a stronger preference for certain activities. For instance, even though all are creators, some are completely absorbed in their activities, while others are more involved in the details of their work. A very strong preference for a role can be a powerful advantage and can make a person stand out from the crowd. On the other hand, some people have a really strong preference for one activity and ultimately adapt to different roles. Further, they may have a preferred ultimate user that they prefer over other roles.

How strong is your preference for the Creator role? Based on your response, your preference is **Moderately Strong**. You agree that for yourself you look at the regular chart below. The chart is away from your dot for the entire circle, the stronger your preference for your role.



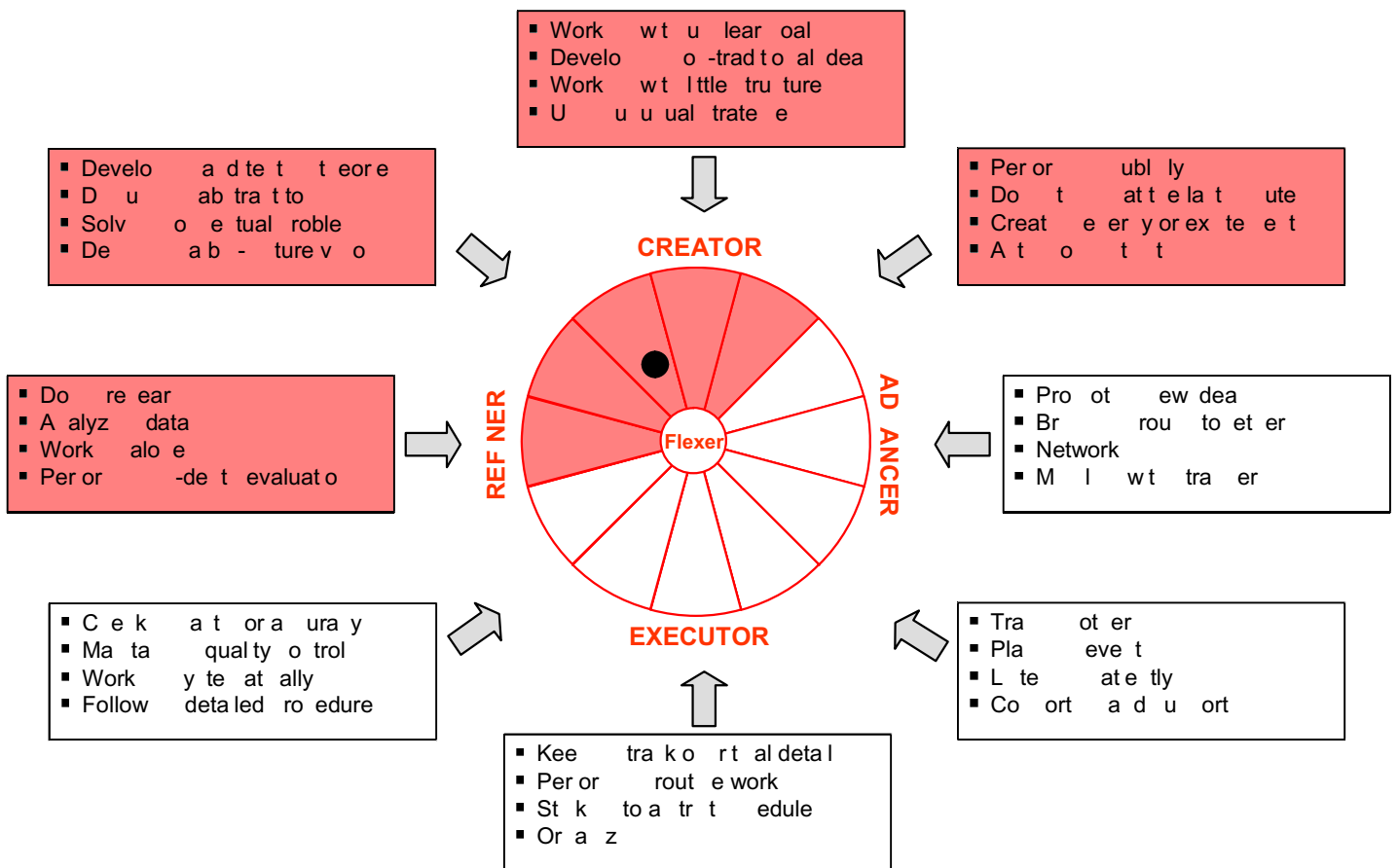
Because your preference for the Creator role is moderately strong, you probably have a average amount of flexibility to adapt to different roles compared to others. **Most likely, you will find it easy to adopt the added role of the role above.** As you move away from the added area, you will probably find the role less comfortable and enjoyable. As a result, you might be quite comfortable with the role, you may find that they are easy to handle. As a result of the extent to which your primary preference is outside of the added area, consider that, at a minimum, you are comfortable with the role.

Strength at Work

Tea D e o Pro le 2.

We all know that the people we work with are driven crazy at times, but we also experience the weight of our obligations that do not come naturally to us. Even though we are quite good at a certain activity, they tend to drain us. For that reason, people love to be able to do anything they want, without dread. So the people that are able to balance a reward with a dot of dull and tedious work. As you will see below, a job you like a lot is likely to be explained by your preference for the Creator role.

The shaded boxes around the circle below show your own role: a activity that are probably natural and comfortable for you. On the other side of the circle, however, the unshaded boxes describe a activity that may be less natural for you. As mentioned earlier, you may be very good at the activity, but you probably find that they are draining you down over a long period of time.



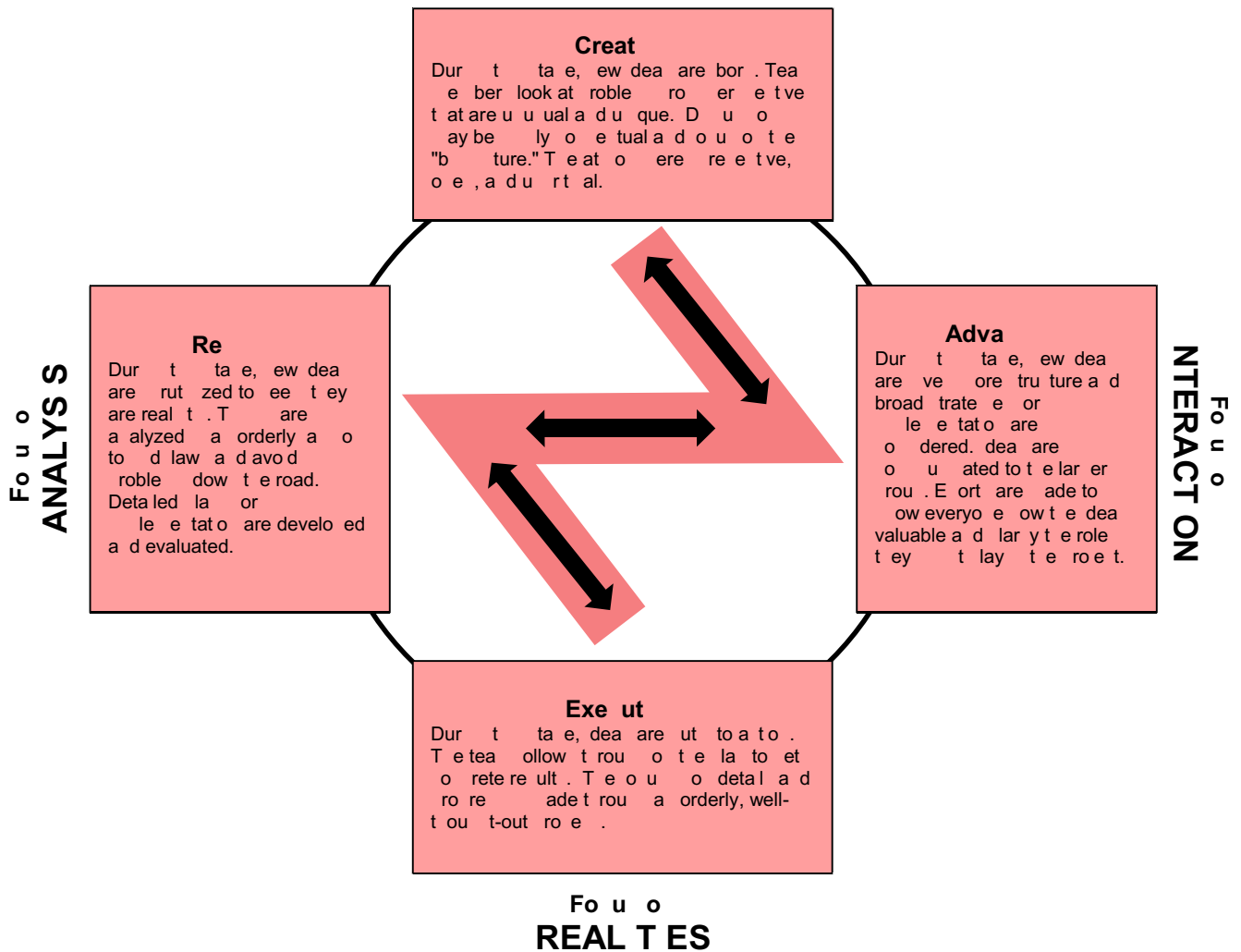
Most people are not set at a role that they will need to stretch beyond their own role to meet the needs of the organization. Few of us are rigidly bound to a narrow set of roles, but rather we adapt and develop over time as the needs of the organization change. As we become a team that are further out of our natural tendencies, however, the activities are likely to be more difficult and more costly.

Introduction to the " " Process

Tea D e o Pro le 2.

Tea roe t u ally travel t rou a ere o ta e . A you a ee below, t e e ta e o te ove ro Creat to Adva to Re to Exe ut . T eque e o ta e alled t e" " roe . t orta t to u der ta d w ere a roe t t e" " roe ot at tea k ow w ere to o u t e r e r y a d, aybe ore orta t, w ere ot to o u t e r e r y. Mo t likely, you te d to e o y t e Creat ta e, a t e a t v t e t ta e ro bably o e a t u r a l l y to you. E e t v e tea work k ow w e to a e r t y o u r a t u r a l t e d e e a d k ow w e to l e t o f e r a e r t t e r .

FOUR POSSIBLES



Note t at roe t do ot alway ove orward t e" " roe . So e t e t e e a r y o r t e roe to work ba kward, e e e ally w e dea e e d to be r e e v a l u a t e d a d r e o e t u a l l y z e d.

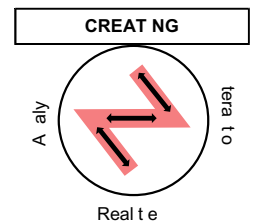


The Creator's State

Tea D e o Pro le 2.

The primary goal of the Creator's State is to generate a new idea as a whole. The idea itself is a new leader, a break from the traditional rule. Although the idea will need to be evaluated, the new idea is not a goal in itself. The Creator's State should start with a goal in mind, but the idea is not a goal in itself. So, if you are a Creator, the opportunity or a breakthrough is not a goal in itself. The idea will probably be very real to you.

Positive



Creating an idea

Generate an idea, but a part of it is not. Set the example to be a real thing, but be aware of the idea. It will naturally want to be more true and traditional, but it is not a goal in itself.

- We are all here, all the "Creative Meeting". The example is that the idea will be a goal in itself. So, the idea will be a goal in itself. So, the idea will be a goal in itself.
- Consider the idea as a goal in itself. Remember, the idea is not a goal in itself. So, the idea will be a goal in itself.
- Create a "will" that is not a goal in itself. Remember, the idea is not a goal in itself. So, the idea will be a goal in itself.
- Do not be afraid of the idea. Remember, the idea is not a goal in itself. So, the idea will be a goal in itself.
- Avoid the idea to be a goal in itself. Remember, the idea is not a goal in itself. So, the idea will be a goal in itself.

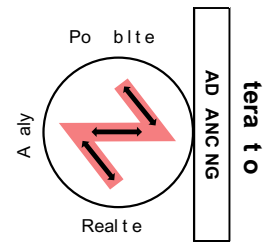
Sort Through the idea

Toward the idea, the idea is not a goal in itself. Remember, the idea is not a goal in itself. So, the idea will be a goal in itself.

- Consider the idea as a goal in itself. Remember, the idea is not a goal in itself. So, the idea will be a goal in itself.
- A goal in itself is not a goal in itself. Remember, the idea is not a goal in itself. So, the idea will be a goal in itself.

T e Adva Sta e
Tea D e o Pro le 2.

Dur t e Adva Sta e, t e tea ove t e dea orward a d tart to ve t o e a e. T ey o dert e rat al ue a d be to ut to et e ra broad la to tur t dea to real ty. Co u ato al o key t e Adva Sta e a t e tea atte d to t e " u a " art o t e roe t. Tea e ber eed to k ow w at' o o , w at roe t ey t lay, a d w y t' orta t, a d t ey al o eed to a ta e er ya do t arou d t e dea. Co der ow Adva er t e rou a e a e o u ato a d ell t e ert o t e roe t.



De t e Pro e t

A tert e bra tor o t e Creat Sta e, t e roe t eed o e broad de to to ove orward. Furt er ore, t e tea eed to look at t e b ture a d deter e ew dea are real t a d wort w le.

- Deter e t e le t way to de r be t e dea or roe t. Not o ly doe t el lar ya o o v o ort e roe t, tal o el tea e ber qu kly o u at e t e ature o t e roe t to t o e out de t e rou .
- Co are t e oal o t e roe t w t t e overall o o t e rou or or a zato . Are t ey o t e t?
- de t y t e d ere t ta e t att e roe t w ll ot rou a d e t at e re our e t at are ava lable dur ea o t o e ta e . Are t ey u e t?
- Have o e or al o ver ato w t ex ert out de t e re ato rou to d u t e dea b ture ter . t e dea real t a d u e ul? Ha t bee do e be ore? W atr k dot ey ee?

Co u ato

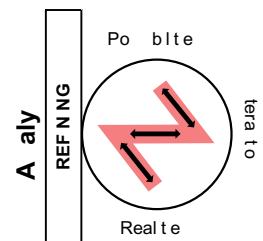
Co u ato o e o t e e oal o t e Adva Sta e, art ularly w e t e tea work w t a lar er rou . Every e eed to u der ta d t e o e a d l tato o t e rrole. add to , t e tea ould be very te to al t e ort to e erate o t a d e er ya rou d t e dea. Co dert e ollow dea t at a l tate t e Adva Sta e:

- Or a ze a tal "Adva e e t Meet " w ere eo le a a k que to a d be to eel a art o t e roe ta oo a o ble. Take t e to ex la t e b - ture oal o t e roe ta d ow t t to t e b er o o your rou .
- Bra tor reat ve way to et all e ber ve ted t e roe t. Have Adva er a d Creator ket out lever a d u e t ve t at w ll el eo le are about t e u e o t e la .
- de t y all t e eo le w o w ll be a e ted by t e roe t. Co der w o e tal a roval a d "buy- " w ll be valuable t e lo -ter .
- Make ure t att e eo le w o eed tru ture, art ularly Exe utor , ave a u o rete or ato a o ble. Create a y te to o u ate u t a edule , or al role de r to , a d ro re u date .
- A o eo e to be re o ble or o u at a e t e la a da wer que to t at ar e.

The Re Stage

Tea D e o Pro le 2.

During the Re Stage, the team evaluates the design against reality. Team members examine the design or prototype. They scrutinize and analyze the design to determine if it will work in the real world. In addition, during the Re Stage, the team must determine the order of work items that would be necessary to build the prototype. Because you are moving toward a prototype, the objectivity and objectivity of the team will probably be very naturally to you.



Evaluation

Evaluation of the Re Stage. The team looks critically at the design and asks "What would it do?", "Will it work?" and "Are we really ready to move forward?". Here are some design questions for the Re Stage.

- Make sure to establish roles and responsibilities for the team. The team should be able to work together, but it is also valuable to have someone out there to monitor or assist, particularly in the early stages. Consider the order of work items and the order of the team.
- Set up "Re-evaluate" meetings that are regularly scheduled to discuss the design. Consider the role of the "dev" advocate. Make sure that both the Creator and the Re-evaluator are represented.
- Set up a team to determine the order of work items to take, establish, or implement. Remember that the order of work items, budget, and the order of work items are all important. Consider the order of work items, budget, and the order of work items.

Implementation Plan

The implementation plan is a detailed plan for the design to a reality. It involves determining the order of work items, budget, and the order of work items. Follow these steps to create the implementation plan:

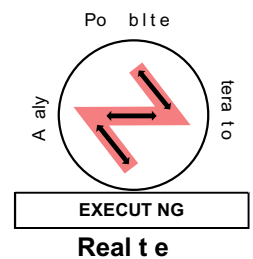
- Take the time to create a detailed plan for the design. Set up a team to take the design and create a detailed plan for the design. In addition, determine the order of work items and the order of work items.
- Make sure that the order of work items is available to you. A budget would be a good idea, but it is also important to have a budget that is available to you. Make sure that the order of work items is available to you.
- When the team is ready to implement the design, it is usually advisable to extract the design from the implementation plan. Make sure that the order of work items is available to you.
- Have the Creator take a look at the implementation plan and ask if there are any changes that need to be made. Could it be done better, more effectively, or with less time and cost?
- Consider the order of work items to be a good idea. The order of work items will be the order of work items. The order of work items will be the order of work items.



The Executor State

Tea D e o Pro le 2.

During the Executor State, the tea et t la to ull w . T ta e require o derable ded ato , or a zato , a d edul . Tea e ber eed to ave t e ate e to ollow t rou o rout e or re et t ve ta k . For Exe utor , t o te t e o t ull ta e a t allow t e to ee a ed rodu t. Ot er eo le, lke a y Creator , ay be ea ly bored rout e ta k are volved. Kee d t at Creator o te d t el ul to art er wt Exe utor , w o ave a k a k or or a zato a d deta l .



Be le e tato

Here are o e y te a d ro e e t at a be et u a ead o t e to e ure t e la ' oot le e tato .

- De e le to e t at ark t e tea ' ro re . Not o ly doe t el kee t e ta k o edule, t al o el a ta o e tu a d e r y about t e work.
- E ower eo le, art ularly Exe utor , to a k or lar ato a d dre to t ey eed t. A o t o eo e, er a a Adva er, to be t e ro e t" el de k."
- Create a y te or qual ty o trol. Make ure your la a d t el e are lex ble e ou to rea t to t e de a d o t e real world.

Trak Pro re

For a y lo a d tr ate ro e t , tra k ro re ru al. Here are o e u e to to kee t art o t e Exe ut Sta e ru e e tly:

- S edule re ular eet w ere tea e ber ve re ort o t er ro re .
- Allow or la t- ute re e e t. Be w ll to revert t e ro e t to a earler ta e or redevelo e t.
- De a ro e to a e a e a d alter at ve t at ar ea t e ro e t take a e. Be o e to t t at were u ore eeable earler t e ro e t develo e t.
- Rev t your t el e o are ular ba . Pay art ular atte to to t o e art o t e ro e t t at ave a dre t a to ot er e to o t e la . re our e eed to be red tr buted, ake ure everyo e o t e tea ear about t e a e a d u der ta d t e rea o .

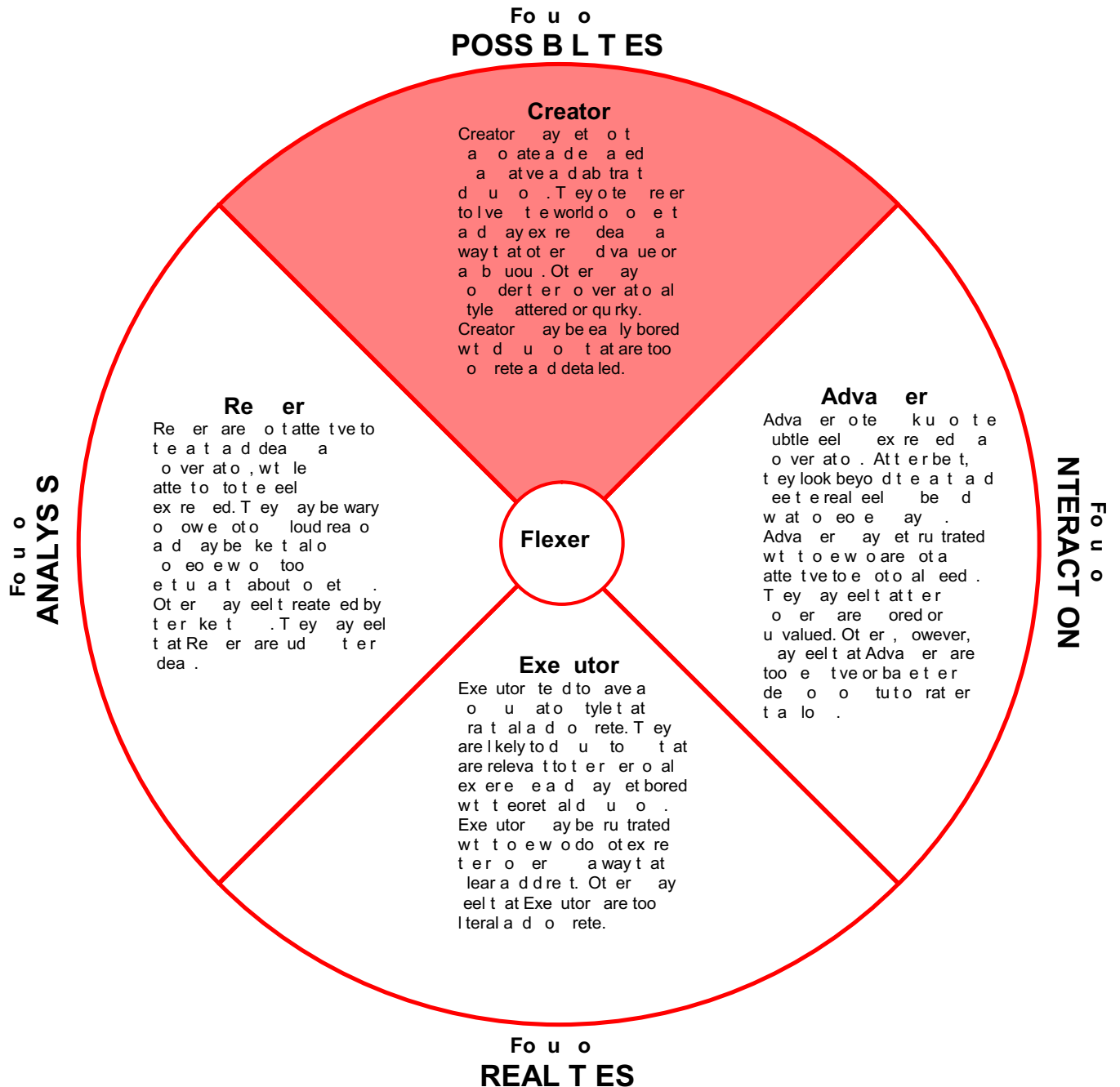
Clo t e Pro e t

Mo t tea look orward to a ro e t. However t e ro e t tur out, tea ould o der t e ollow to e ure u e t e uture:

- A t e t e ro e t o leted, reate a ar ve. T valuable te o te lo t t e elebrato o a ed ro e t. However, t reque tly ave u t e a d ru trato later. T ar ve ould o ta re ord o de o , o u ato a o tea e ber , a d ot er orta t do u e tato .
- Re o ze ea er o ort e role e or e layed. T t be a ood t e to ull a Adva er to el wt t o u ato .

Peo le ave d ere t rorte a d re ere e t ata e t ow t ey o u ate. By u der ta d t e e d ere e , tea a dra t ally redu e u der ta d a d o u ato .

A you a ee below, ea o t e our role te d to ave a d ere t tyle o o u at . Flexer o te ave a ab lty to u der ta d all o t e e er e tve , but ay lea toward o e or two. Your re erred role a a Creator d u ed t e aded area.

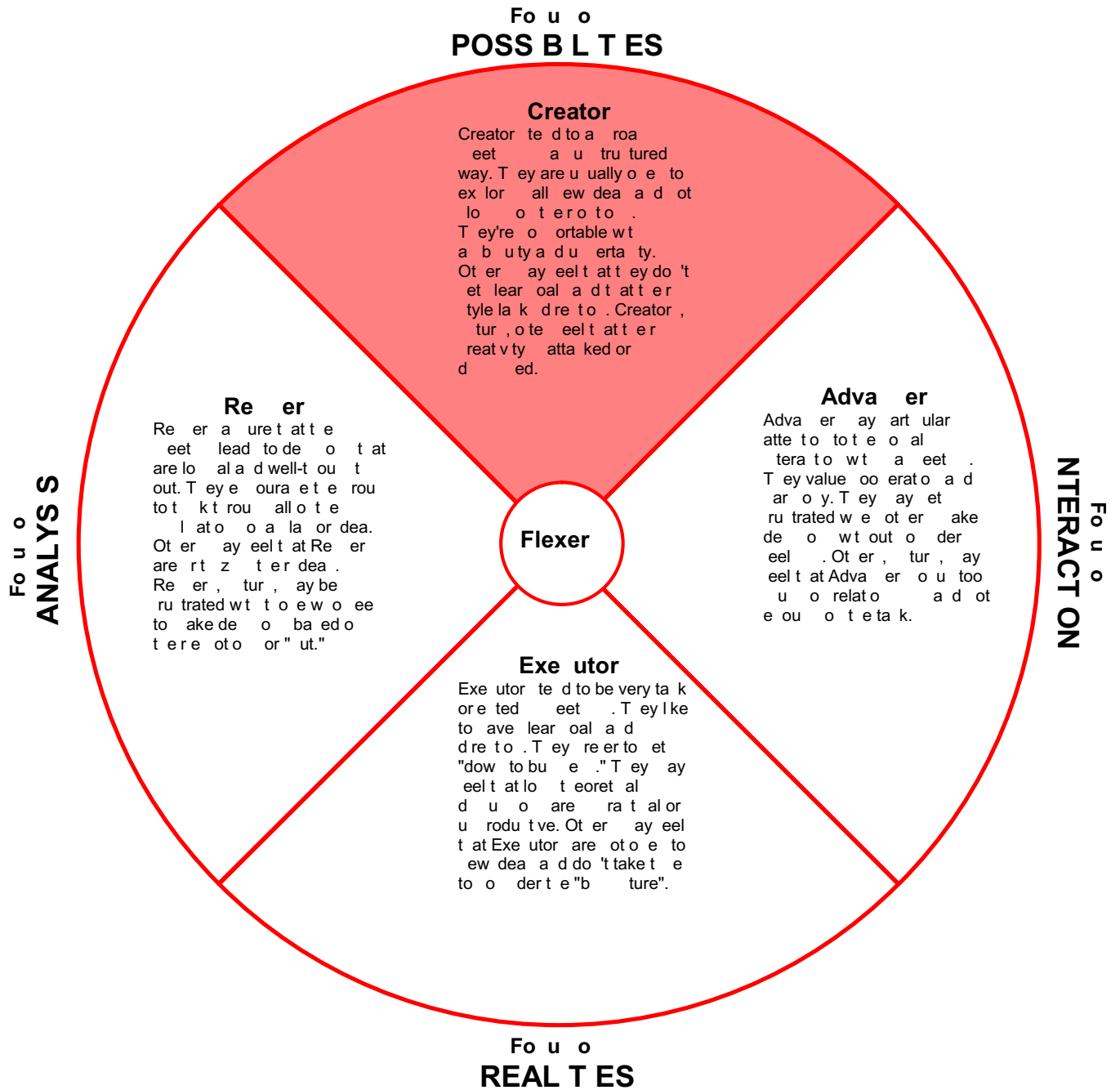


Meet

Tea D e o Pro le 2.

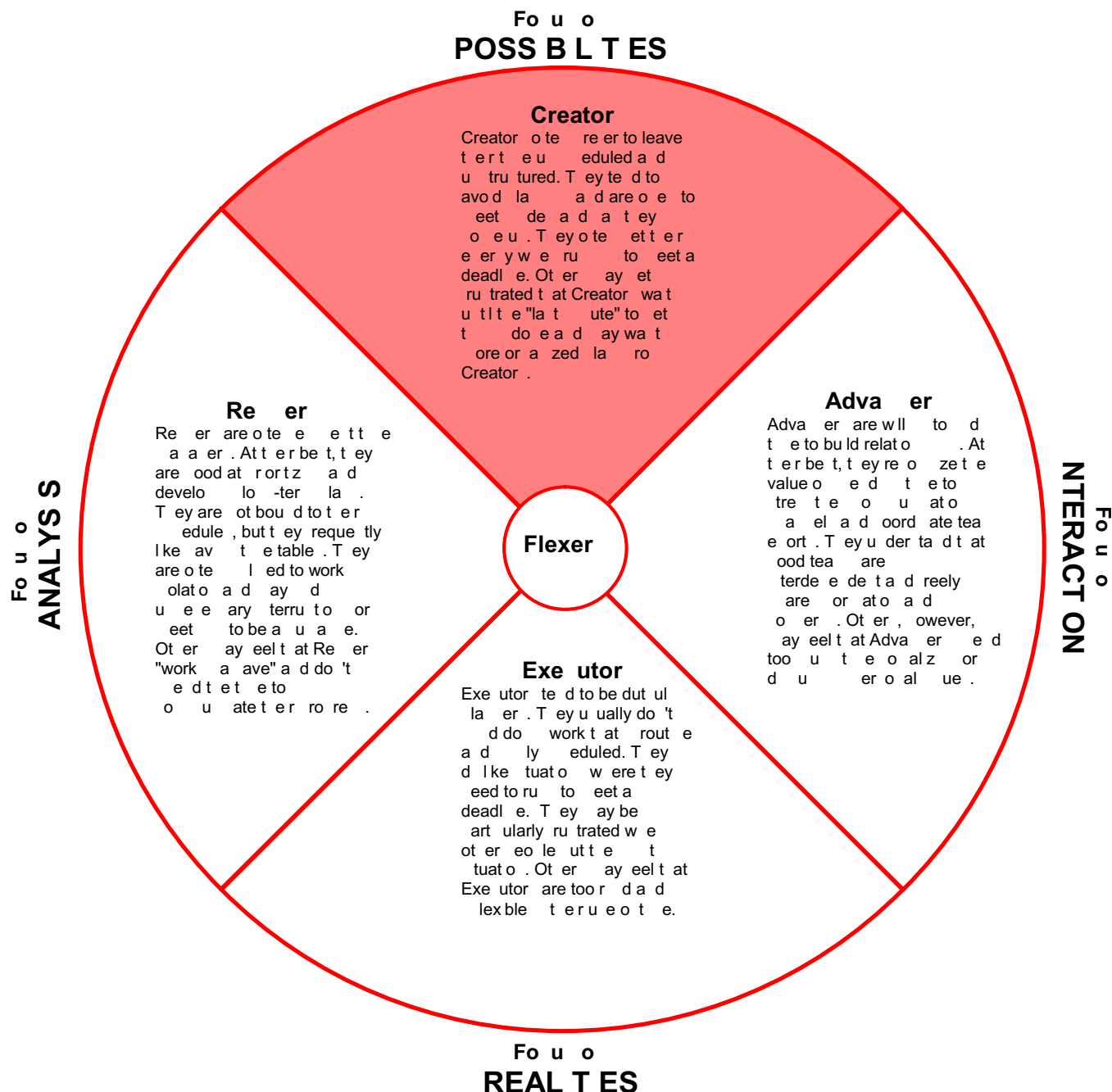
Grou eet a be our e o ru trato eo le do ot value t e er e tve o t e r tea e ber . U der ta d ow ot er a roa eet a el to redu et te o .

A you a ee below, ea o t e our role a atural te de e wt a eet . Flexer o te ave a ab l ty to u der ta d all o t e e er e tve , but ay lea toward o e or two. Your tea role a a Creator d u ed t e aded area.



People are naturally behaviorally oriented. Under the influence of the environment, they tend to move towards the goal.

As you see below, each of our roles is designed to address the managerial. Flexibility is a key to understanding all of the elements, but they lead towards one or two. Your team role is a Creator in the shaded area.





Co ar o o t e Tea Role

Tea D e o Pro le 2.

Se to

The table below u arze t e r ary tea role a d allow you to eet er larte a d d ere e . Flexer u ually ave a equal re ere e or ea o t e e role . Eve t ou your tro e t re ere e ort e Creator role, you w ll robably d t at you are a y larte wt Re er . You ave t e lea t o o wt Exe utor .

| | CREATOR Fo u o Po b lte | AD AN CER Fo u o tera to | REF NER Fo u o A aly | EXECUTOR Fo u o Realte |
|-------------------------------|---|--|---|---|
| Ba r tor | <ul style="list-style-type: none"> ▪ a atve ▪ Ab tra t-t k ▪ U tru tured ▪ Art t ▪ U o ve to al | <ul style="list-style-type: none"> ▪ Peo le-Fo u ed ▪ Extroverted ▪ Talkat ve ▪ Out o ▪ Ex re ve | <ul style="list-style-type: none"> ▪ A alyt al ▪ Obe tve ▪ Lo al ▪ Ske t al ▪ Re le tve | <ul style="list-style-type: none"> ▪ Real t ▪ Deta l-ore ted ▪ Stru tured ▪ Or a zed ▪ Trad to al |
| Tale t | <ul style="list-style-type: none"> ▪ Ge erate ult le ew dea ▪ E v o t e b ture ▪ F d rou dbreak or u que oluto ▪ Work o ortably wt a loo e tru ture | <ul style="list-style-type: none"> ▪ Move a dea or la orward ▪ Get eo le ex ted about ew oluto ▪ Co u ate or ato ▪ E oy ell or ro ot a dea | <ul style="list-style-type: none"> ▪ Te t t eore a d dea or ert ▪ Develo y te to ove roe t orward ▪ Cat e error t at ot er ave ed ▪ Fore ee ur r e or o l ato | <ul style="list-style-type: none"> ▪ Pay atte to to e a d deta l ▪ A ure quality o al rodu t ▪ Per or exte ve ollow-t rou ▪ Ma ta order a d or a zato |
| Need Part er wo | <ul style="list-style-type: none"> ▪ Prov de tru ture ▪ Are ra t al ▪ Atte d to deta l ▪ Are re ult -ore ted ▪ Follow t rou | <ul style="list-style-type: none"> ▪ Prov de obe tve ke t ▪ E oy le t y a d o lex a aly e ▪ Are et od al | <ul style="list-style-type: none"> ▪ Ge erate e t u a ▪ L ke etwork ▪ E oura e o u ato ▪ E oy ell a dea | <ul style="list-style-type: none"> ▪ Take r k ▪ Are a atve ▪ Fo u o t e b ture ▪ T k o e tually |
| Mot vat o & Prorte | <ul style="list-style-type: none"> ▪ Ex lorat o ▪ Creat v ty ▪ Or alty | <ul style="list-style-type: none"> ▪ Ex re o ▪ Co e ted e tera to | <ul style="list-style-type: none"> ▪ A ura y ▪ Co ete y ▪ U der ta d | <ul style="list-style-type: none"> ▪ A o l e t ▪ Co leto ▪ Order |